



November 8-10, 2024

Friday Schedule

7 pm

Opening Ceremony

Hewlett 200

8 pm

Team Formation

Huang Foyer

9 pm

Hacking Begins

Huang



Saturday Schedule

10 am

Brunch

Huang Basement

ALL

Hacking and Events

Huang

6 pm

Dinner

Huang Basement



Sunday Schedule

9 am

Hacking Ends

Huang Basement

10 am

Judging

Huang Basement

12 pm

Lunch

Huang Basement

1 pm

Beat Saber Finals

Hewlett 200

2 pm

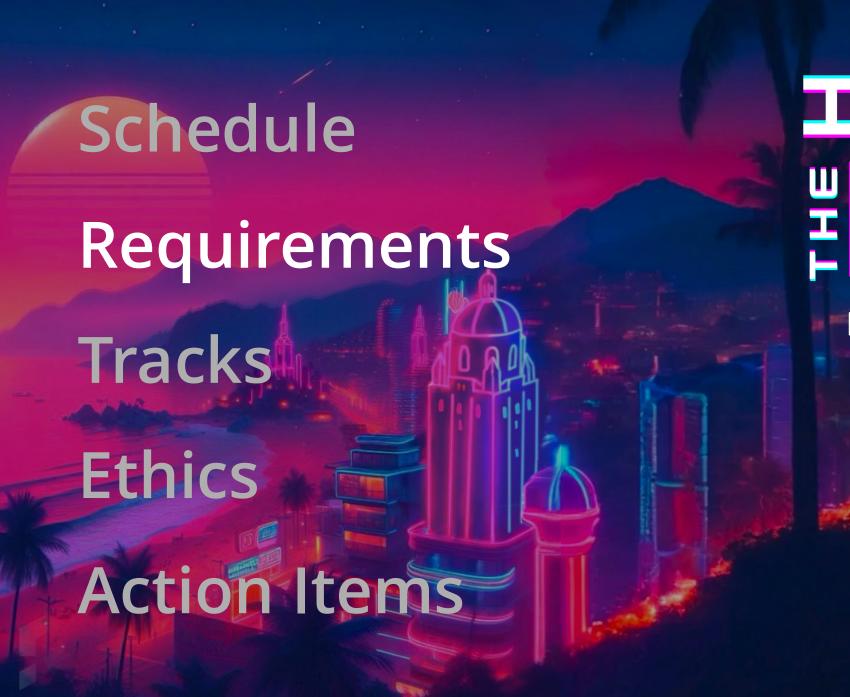
Closing Ceremony

Hewlett 200

3 pm

Networking

Huang Basement





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Hackathon Rules

Hackathon teams have 36 hours to build a project involving extended reality (XR) technology

Teams have a maximum size of four people

Primary track prizes are sponsored tracks that focus on platform utilization

Secondary track prizes focus on specific application-based categories

Submission requires a team Devpost link including a video, attached Git repository, and a two minute demo



Hackathon Rules

All hardware equipment used must be sponsored or publicly available devices

All code developed by teams must be open-sourced under the MIT License

Only assets or IP that is publicly available and free to use is allowed

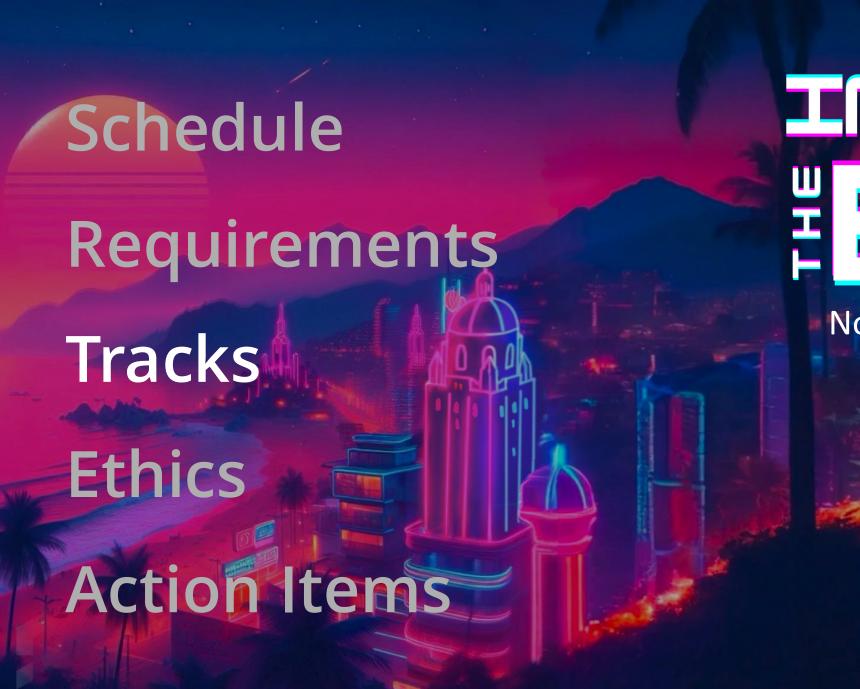
Use of AI to aid in hackathon project development is allowed but must be cited in the repository's README

"Pens down" at 9am Sunday, no further editing

Team Formation Link



These will also be sent out via Discord





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Spectacles x Immerse the Bay Challenge



Apply to participate









Best Mobile AR App Winner

- Awarded to the Winning Team for Best AR Mobile App
- Invaluable Developer Support

*Niantic Tote Bag for anyone filling out a survey and signing up as a Niantic Studio developer.







XR Game Jam: "Forgotten Worlds"

Create immersive XR gaming experiences around lost civilizations, hidden dimensions, or virtual worlds tucked away in memory.

🞁 Prize: Ray-Ban Meta Wayfarer

- Bonus points if you:
 - Integrate generative AI into the gameplay in a significant capacity. Example:
 Using LLMs to add depth through real-time NPC dialogue or lore
 - Include well thought out multiplayer integration.

About: Ramen VR is transforming game development with XR & AI tools. Known for creating the bestselling VR game, Zenith: Nexus.





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4K HDR STREAMING MEDIA PLAYER, 16GB FLASH MEMORY, 3GB SYSTEM MEMORY, SMART HOME READY, VOICE CONTROL, AND WORKS WITH ALEXA, ECHO, AND GOOGLE HOME.







Omniverse Documentation



Omniverse Official Discord Server











Tracks

Primary

- Meta Platform
- Snapchat Platform
- Niantic Platform

Secondary

- Best Use of Al in XR
- RamenVR: Best in Games
- Best in Social Good
- Best of Creative/Artistic XR
- Best Hack with NVIDIA Omniverse
- Best in AWS



Judging Criteria

Originality

Effort

Application in Real World



Team Formation

Team formation will take place in the Huang Foyer for those who are looking to complete a team

This will be organized by track interest

Team must be completed by 11pm

If you have not found a team, come to Mission Control, next to the foyer





Action Items

Join the Discord and get the proper roles

Create a Devpost

Team formation form must be completed by 11pm

Pick up a T-shirt if you haven't already

Hardware form is found in the team formation form





Snap AR















Silver









